



DATE POSTED:  
 Town Clerk Use Only  
 MARBLEHEAD  
 TOWN CLERK  
 2021 SEP 20 AM 11:38

**MEETING NOTICE**

POSTED IN ACCORDANCE WITH THE PROVISIONS OF MGL 30A § 20 Act relative to extending certain COVID-19 measures adopted during the state of emergency

**BOARD OF SELECTMEN**

Address of Meeting: Join Zoom Meeting PLEASE JOIN VIA THIS WEB LINK or DIAL IN  
<https://zoom.us/j/96471420814?pwd=UkVSOVR4Qzc4TUFvWTBXMjJhUTU3QT09>  
**Meeting ID:** 964 7142 0814      **Passcode:** 773176  
 +1 253 215 8782 US      +1 301 715 8592 US

<b>WEDNESDAY</b>	<b>SEPTEMBER</b>	<b>22</b>	<b>2021</b>	<b>7:00 PM</b>
Day of Week	Month	Date	Year	Time

**Agenda or Topics to be discussed listed below** (That the chair reasonably anticipates will be discussed)

**Scheduled appointments**

- Fort Sewall Oversight Committee
- Appointment. Building Commissioner. John Albright
- Finance Committee. Interviews. Appointment  
Christine Boehning/ Molly Teets/Mike O’Neil/Jennifer Schaeffner/Terra Samuels/Brendan Moss

**Votes**

- Minutes. August 5<sup>th</sup> and 25<sup>th</sup>. September 1<sup>st</sup> and 8<sup>th</sup>.
- Contract. J. D Clemson. Historic Properties Survey
- Contract(s) Bell School. Budget Revision Request #15 / Gilbane, Owner Change order #9
- 1 Day Liquor License. Judy and Gene Jacobi Community Center. October 6, 2021
- Spirit of '76 request
- Abbot Hall. Eagle Scout Ceremony. November 20, 2021
- 1 Day Liquor License. Discover Marblehead/Marblehead Museum. Fall Fair. October 2, 2021
- Charing Cross Realty. Test Pits. 50 Elm Street
- Back the Track 5K. Revise date to October 24, 2021.
- Abbot Hall. Permission to Use. Sustainable Marblehead
- Green Marblehead Committee. Appointment. Alexa Singer.

**Correspondence, Public Participation, New Business**

- Resignation. Conservation Commission. Mike Smith
- Letter of interest. Historical Commission/ Archives Advisory Committee. Jonathan Lukens

**THIS AGENDA IS SUBJECT TO CHANGE**

Chairperson: Jackie Belf-Becker    Posted by: Kyle Wiley

Date: September 20, 2021